

ARMOR

Armor Suits	AC	Enc	Cost	Pieces Allowed	Notes	Dexterity Checks
Padded	-1	+1	4gp	All pieces; Most helms	-----	-----
Leather	-2	+0	5gp	All pieces; Most helms	-----	-----
Studded Leather	-3	+1	20gp	All limb pieces; Most helms	-----	-----
Chain Shirt	-3	+1	40gp	All limb pieces; Most helms	-----	-----
Scale Mail	-4	+2	60gp	All limb pieces; Most helms	-----	Disadvantage
Brigandine	-4	+2	80gp	All limb pieces; Most helms	-----	Disadvantage
Chain Mail	-5	+2	100gp	All pieces; Most helms	-----	Disadvantage
Plate Mail	-8	+2	600gp	Most Helms	1 Armor slot	Disadvantage
Field Plate	-9	+3	1,000gp	All helms	2 Armor slots	Disadvantage
Full Plate	-9	+3	2,000gp	All helms	3 Armor slots	Disadvantage

*Armor spikes cost 50% of armor or 50gp, whichever is lower. They do 1d6 piercing damage as a small weapon.

**As a [Reaction](#), spend an Armor slot to reduce incoming weapon damage by half. All Armor slots are replenished with a Long Rest or 1 Armor slot with the Armorer Nonweapon Proficiency during a Short Rest.

Armor Pieces	AC	Cost	Notes	Helmets	AC	Perc	Cost	Vision/Hear
Leather Bracers	-1	10gp	-----	Cap (Any material)	-1	-----	10gp	-----
Leather Greaves	-1	10gp	-----	Mail Coif	-1	-----	20gp	-----
Plate Bracers*	-1	100gp	-----	Cap & Coif	-1	-----	30gp	-----
Plate Greaves*	-1	100gp	-----	Full - Open	-1	-1	100gp	+1 Sv
Chest Plate*	-1	300gp	-----	Full - Closed/Great	-1	-2	150gp	+2 Sv

*Wearing all Plate pieces with Chain Mail creates Plate Mail

Shields	AC	Enc	Cost	Hand Use	Special (Each larger Shield gets the benefits of the ones above it.)
Buckler	-1	---	1gp	Weapons & Items	See <i>Weapons</i> document for use as weapon.
Small (Round)	-1	+1	5gp	Items only	+1 bonus Armor slot
Large (Heater)	-1	+1	10gp	None	May use bonus Armor slot vs Breath Wpns and Area Effect spells.

Rare Armor	AC	Enc	Cost	Pieces Allowed	Notes	Checks
Hide Armor	-4	+2	35gp	Most helms	Primitive cultures	-----
Damaran Wool	-5	+1	150gp	All pieces*, Most helms	Available in Damara	-----

*Adding all metal pieces gives Disadvantage on Dex checks, but gives Defense 1/day.

ARMOR DESCRIPTIONS

Brigandine: This armor consists of a coat of leather plates. Each leather plate is a sandwich with steel strips inside of it. The joints and limbs are constructed with fewer armor strips for flexibility.

Chain Mail: The full suit of chain mail appeared early in the Crusades, when chain leggings were added to the traditional hauberk. For more than a century mail was the universally favored form of protection in Western Europe and the Holy Land; armor experts refer to the 11th and 12th centuries as the Age of Mail.

Chain Shirt: A chain shirt protects your torso as well as a full suit of Chain Mail, while leaving your limbs free and mobile. It includes a layer of quilted fabric worn underneath to prevent chafing and to cushion the impact of blows.

Damaran Wool: Made from specially bred sheep in Damara, this tightly sewn wool armor is as protective as chainmail, but just a little heavier than Studded Leather. Adding all three plate pieces adds just enough weight and physical restriction to give disadvantage on Dexterity checks, but enough protection to give Defense 1/day.

Field Plate: This armor dispenses with the chain backing of plate mail or full plate armor to save weight. Instead, a light suit of padding is worn beneath field plate. The considerable weight of this armor is distributed over the wearer's body, and a trained knight can lie down, stand up, or vault into the saddle while wearing heavy armor.

Full Plate: This armor protects the wearer with padding, chain, and a suit of beautifully crafted interlocking plates carefully angled to deflect blows. Armor of this type can even withstand long-range gunfire, as long as the bullet doesn't strike square on target. A well-made suit of full plate armor is a sign of high nobility; many lesser knights have to make do with far less impressive suits due to the great expense of this marvelous armor.

Hide: This is armor prepared from the extremely thick hide of a creature (such as an elephant) or from multiple layers of regular leather. It is stiff and hard to move in and never used in civilized lands.

Leather: Leather can be toughened by treating it with oil. This armor type may use toughened pieces to reinforce vital areas and soft leather for the legs and arms or be soft, but thick, leather all around.

Padded: Padded or quilted armor is probably one of the oldest and most universal forms of personal defense. Even with full plate armors, padded suits are worn beneath the steel plate to cushion blows and help distribute the weight of the outer armor. Light troops are often equipped with padded armor.

Plate Mail: This is the cheapest and most common form of plate armor. Instead of attempting to articulate the joints and provide complete plate protection, portions of this armor are simply protected with chain mail. Even with Field/Full Plate armor available, simple Plate Mail is still common among poorer knights and professional mercenaries.

Scale Mail: This ancient armor type consists of a leather coat or shirt with scales of metal riveted to it. (Some forms of scale mail were made with horn or leather.)

Studded Leather: Reinforcing leather with metal studs or small plates is an old idea, but is still common among foot soldiers.